



**MCC Unity 3D Academy
APPLICATION FORM**

PLEASE PRINT

The purpose of this intake form and questionnaire is to understand who is applying for the program, including work and education background, skills, and interests. The Unity 3D Academy is for entry-level to mid-level programmers or 3D artists, however applicants should have some basic experience or familiarity in programming to be successful. To ensure each student is set up for success, MCC will evaluate each candidate Application Form by committee to determine if applicants have the experience levels necessary to be in the Unity 3D Academy.

Complete this form in entirety before submission.

Today's date:					
STUDENT INFORMATION					
Last name:		First:	Middle:	Birth date: / /	Age: Gender: <input type="checkbox"/> M <input type="checkbox"/> F
Street address:				City:	State, ZIP Code:
Contact phone # : ()		Student ID # (if applicable)		Email address:	
Ethnicity: (optional) <input type="checkbox"/> Black, Non-Hispanic <input type="checkbox"/> Asian/Pacific <input type="checkbox"/> White, Non-Hispanic <input type="checkbox"/> Hispanic <input type="checkbox"/> American Indian/Alaskan Native <input type="checkbox"/> Other		Are you of Hispanic/Latino origin? <input type="checkbox"/> Yes <input type="checkbox"/> No		Are you a US Citizen? <input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> No, but work authorized	
Military status: <input type="checkbox"/> Active Military <input type="checkbox"/> Veteran <input type="checkbox"/> Military Dependent <input type="checkbox"/> N/A					
EMPLOYMENT INFORMATION/ WORK EXPERIENCE					
Are you currently employed?		<input type="checkbox"/> Yes, Full Time <input type="checkbox"/> Yes, Part Time <input type="checkbox"/> No		If yes , who is your employer?	
If yes , how would you classify your job field?		<input type="checkbox"/> Construction <input type="checkbox"/> Gaming <input type="checkbox"/> I.T. <input type="checkbox"/> Gov't/Nonprofit <input type="checkbox"/> Architecture/Engineering <input type="checkbox"/> Military <input type="checkbox"/> Education <input type="checkbox"/> Other (specify):		What is your current job title? How do you plan to pay the Unity 3D Academy tuition? <input type="checkbox"/> Employer-sponsored <input type="checkbox"/> Gap-funding <input type="checkbox"/> Self-pay <input type="checkbox"/> Unsure	
APPLICANT QUESTIONNAIRE					
Highest Educational Level Completed: <input type="checkbox"/> Less than HS Diploma/ no GED <input type="checkbox"/> HS Diploma/GED <input type="checkbox"/> Some College, no degree <input type="checkbox"/> Completed AA/AAS degree <input type="checkbox"/> Bachelor's Degree <input type="checkbox"/> Graduate Study above Bachelor's <input type="checkbox"/> Master's Degree <input type="checkbox"/> Graduate Study above Master's					
Which certification area are you most interested: <input type="checkbox"/> Unity Programmer <input type="checkbox"/> Unity 3D Artist <input type="checkbox"/> Both Unity Programmer and Unity 3D Artist					
How many years of college or equivlient study do you have in computer programming or related fields: <input type="checkbox"/> 0 <input type="checkbox"/> 1-2 <input type="checkbox"/> 3-5 <input type="checkbox"/> 6+					
How many years of college or equivlient study do you have in game art, computer graphics or related fields: <input type="checkbox"/> 0 <input type="checkbox"/> 1-2 <input type="checkbox"/> 3-5 <input type="checkbox"/> 6+					
If applicable, briefly list and describe your college or equivlient study expereince in computer programming, game art, computer graphics or related fields: <i>(e.g. Completion Certificate in computer programming from XYZ Institute, 2015-16)</i>					
How many years work experience do you have in computer programming: <input type="checkbox"/> 0 <input type="checkbox"/> 1-2 <input type="checkbox"/> 3-5 <input type="checkbox"/> 6-8 <input type="checkbox"/> 9+					
List computer programming languages you have experience: <i>(e.g. C#, .Net...)</i>					
If applicable, briefly list and describe your work expereince in computer programming, game art, computer graphics or related fields: <i>(e.g. XYZ Company, 2010 -2014, Programming Specialist, worked on team for full software development for constrcution company using C# and Java)</i>					

Do you have hands-on experience programming interactive applications with Unity or similar game development by yourself or as part of a cross-functional team? <input type="checkbox"/> Yes <input type="checkbox"/> No
If applicable, briefly list and describe your experience using Unity or a similar 3D applications: (e.g. Completed demo reel for XYZ company, completed animation prototype as part of college class)
On a scale of 1-5 (1 being no experience and 5 being very experienced), rate your level of knowledge, skills and experience for each of the following areas: ___ Computer programming ___ Implementing computer art and graphics ___ Game development or 3D application development

ADMISSIONS PROCESS:

All applications will be reviewed within 15 days of the application deadline. Applicants are notified of admission status by email via the email address in the Application Form. Applicants are responsible for notifying MCC staff if contact information changes during admissions process. Applicants must be a minimum of 18 years or older to apply. Accepted participants must pay in full Application information and guidelines are subject to change without notice. Program admits a maximum of 10 applicants each submission period. *Submission of application does not guarantee acceptance in the program.* If an applicant is not accepted for any reason, individual can submit application for future offerings.

Selection criteria:

Candidates are accepted into the program based upon the follow selection criteria:

- Date MCC receives a signed application document before application deadline
- Ability to attend required class sessions
- Meets education and work experience background to be successful, which is determined by committee review from information gathered in the program application.

APPLICATION DEADLINES:

Application deadline	January 15
Admitted applicants final notification date†	January 20
Registration and payment deadline	January 30, 2020
Program begins	February 4, 2020
Maximum number of accepted applicants	10

†Note: Applicants are typically notified within 30 days of application submission. This date reflects the last possible date of notification of admission for respective deadline.

APPLICATION SUBMISSION:

Email, drop off or mail signed application materials to MCC Workforce Innovation Division through the following submission options. Materials must be received by application date to guarantee application review.

Email (preferred)	US Mail	Drop off
corporatetraining@mccneb.edu	Metropolitan Community College ATTN: Candi Otterpohl PO Box 3777 Omaha, NE 68103-0777	MCC Fort Omaha Campus 5300 N 30th St, Omaha, NE 68111 Building 24, Room 211 531-622-2502

Steps to complete an application submission:

Step 1: Print, complete and sign all pages within this document.

Step 2: Email, drop off or mail signed application materials to MCC Workforce Innovation Division.

Step 3: If you receive a program acceptance notification from MCC, confirm your acceptance through registration by the registration and payment deadline. You can register for the program by calling MCC at 531-622-2400 or online at www.mcccoperateonline.com

By signing this form, I certify that I have read and understand the student responsibilities including admission process, application deadlines, application submission options, and student responsibilities and that to the best of my knowledge, all of the information provided in this document is true and correct.

PRINTED NAME

STUDENT SIGNATURE

DATE